

For the presentation of your foal for registration or your mare for approval (studbook entry), in addition to official inspection dates and on-farm inspections, digital options are also available. Below we explain the **three simple steps** for digital registration.

Digital Foal Registration

1. Take Photos

Please take the following photos of the foal:

- right side
- left side
- head
- muzzle
- front legs (view from behind)
- hind legs (view from behind)

2. Complete the Registration Card

Please fill out the horse identification diagram (lower part of the registration card):

- white markings drawn in red
- whorls and cowlicks marked with a black X

Please also ensure the following information is included:

- veterinarian's signature
- veterinarian's practice stamp
- microchip number / barcode sticker

3. Send Documents by Email

Please send the following to zucht@holsteiner-verband.de:

- photos of the foal
- scanned, completed premium card

Note: The horse identification diagram (lower part of the registration card) becomes part of the equine passport. Therefore, please **scan in color and at the highest possible quality**.

Digital Mare Approval

1. Create Video Recordings

The mare should be appropriately turned out and presented in a bridle. Please record her in as relaxed a manner as possible, with the following sequences:

- mare standing (all four sides; preferably on hard, level ground)
- walk: away from and towards the camera (preferably on hard, level ground)
- walk: side view
- trot: free, on both reins
- canter: free, on both reins

2. Mare Information

Please also provide the following information:

- mare's name
- height at withers

3. Send Videos

Please send the videos and information to zucht@holsteiner-verband.de. We recommend using a file transfer service such as WeTransfer (www.wetransfer.com).

The mare will be assessed by the Breeding Director based on the submitted videos.

For digital registration, **a fee is charged per horse** according to the currently valid fee schedule.